



Linux for Embedded and Real-time Applications (Embedded Technology)

Doug Abbott

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This new edition of **Linux for Embedded and Real-Time Applications** provides a practical introduction to the basics and the latest developments in this rapidly evolving technology. Ideal for those new to using Linux in an embedded environment, it takes a hands-on approach and covers key concepts plus specific applications.

Key features include:

- Substantially updated to focus on a specific ARM-based single board computer (SBC) as a target for embedded application programming
- Includes an introduction to Android programming

With this book you will learn:

- The basics of Open Source, Linux and the embedded space
 - How to set up a simple system and tool chain
 - How to use simulation for initial application testing
 - Network, graphics and Android programming
 - How to use some of the many Linux components and tools
 - How to configure and build the Linux kernel, BusyBox and U-Boot bootloader
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- Provides a hands-on introduction for engineers and software developers who need to get up to speed quickly on embedded Linux, its operation and its capabilities – including Android
 - Updated and changed accompanying tools, with a focus on the author's specially-developed Embedded Linux Learning Kit

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